



SECONDARY LEVEL

Thursday, March 18 Events

1-1:50pm	Hooking Students Early When Introducing OneNote Class Notebook	Jeremy Tucker
1-1:50pm	How to Build a Fully Inclusive Esports Program at Your District	Cassie Patt
1-1:50pm	MakeCode for the Micro:bit	Jacqueline Russell
1-1:50pm	Teaching Students How to Research in Mathematics	Victoria Thompson
2-2:50pm	Adobe Premiere Rush: Remote Video Editing Solution	Joe Dockery
2-2:50pm	Coding with Minecraft: Education Edition	Susie Tinker
2-2:50pm	Gaming Concepts: A Video Game Curriculum for Schools	Michael Russell
2-2:50pm	The Tech-Savvy EDC: Constructing Powerful Toolsets for Tech-Savvy Teachers	Jason Neiffer
3-3:50pm	Story-telling through podcasting with Soundtrap for Education	Jostin Grimes
5-5:50pm	Google Tour Creator and Google Classroom	Paul Zimmerman
5-5:50pm	Maintaining Quality in Online Learning	Mike Agostinelli
5-5:50pm	Preparing for Battle	Chris Haskell
5-5:50pm	Reality Bites: The Value of Virtual Museum Field Trips	Peg Koetsch
5-5:50pm	Using Microsoft Teams to Organize Staff Communication	Michael Edwards
5-6:30pm	Integrating Design Thinking Across Disciplines (Workshop)	Rena Clark, Jacob Clotfelter
5-6:30pm	X, Y, and Devices: Creating Inclusive Math Classrooms With Tech (Workshop)	Victoria Thompson
6-6:50pm	Spark Communication and Collaboration Across Your School	Joe Dockery
6-6:50pm	Varsity Esports: The Explosion of Intercollegiate/Interscholastic Esports	Chris Haskell

Friday, March 19 Events

8-8:50am	DigCit Carnival	Laurie Guyon
8-8:50am	Feedback Strategies for Mastery Learning	Mike Agostinelli
8-8:50am	Hyperdocs, History, and Primary Sources: The Transformative Trio	Leticia Citizen
8-8:50am	Imagine Academy + Industry Certifications= Unlocked Possibilities	Maria Turner
8-9:30am	Homegrown Beats: Creative Audio for Remote Learning (Workshop)	C. Gorzelsky, T. Swanson, F. Walton
8-9:30am	Sparking Interest in the Design Principles (Workshop)	Joe Dockery
9-9:50am	Power Up! Recording PowerPoint Lessons.	A. Hubler, L. Bray, J. Marshall
9-9:50am	Teaching Coding in a Remote Setting	Jennifer Brown
9-9:50am	T. G. I. F.: Thank Google, It's Free!	Jim Ekrut
9-9:50am	Using Virtual Scavenger Hunts in and out of the Classroom	Katherine Schrock, Austin Roberts

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REGISTRATION NOW OPEN!

NCEE 2021 VIRTUAL
MARCH 17-20

a virtual experience like no other.

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Friday, March 19 Events cont.

10-10:50am	Preparing Students for Tomorrow's Headlines	Barbar Huth, Sue Thotz
10-10:50am	Talking Across the Aisle	Maria Andrade Johnson, Jorge Ledezma
10-11:30am	Blended learning: It's NOT just for Pandemic Panic! (Workshop)	Tegan Byerly, Theresa Carter
11-11:50am	Desktop Publishing on a Budget Using Google Slides	Marc Coyner
11-11:50am	Tech PD, Tools, and Structures for Hybrid, Remote, and Online Success	Jane Miller, Shea Eakes, Dennis Purcell
1-1:50pm	Choose Your Learning Adventure with Choice Boards for Student Agency	Julie Hembree
1-1:50pm	Feedback Cycle with Google Classroom	Jonathon Lee, Troy Kuhn
1-1:50pm	If You can Dream it, You can Do it!	Jennifer Brown, Catrina Hunzeker
1-1:50pm	Reading Still Matters: Reconsidering Literacy in a Digital World	Jason Neiffer
1-2:30pm	Getting Started with Minecraft: Education Edition (Workshop)	Merry Hofmeister
2-2:50pm	An Authentic Account of My Journey to Blended Learning	Rachel Aiello
2-2:50pm	Digital Citizenship and Racial Justice: How do they connect?	Sue Thotz
2-2:50pm	Fact VS Fiction: Strategies for Building Digital Detectives - Secondary	Jennifer LaGarde
2-2:50pm	Feedback: Easy Tips to Give Quick Meaningful Feedback	Diane Marsh
2-2:50pm	MakeCode for Minecraft	Jacqueline Russell
3-3:50pm	Can Visual Learning Remove Barriers to Accessing Math?	Alex Eckert
3-3:50pm	Managing Multi-OS Devices in an Era of Schools Without Walls	Stephen Mirante
3-3:50pm	Mitigating COVID-19-Related Learning Losses	Gene Kerns
4-4:50pm	Adobe Character Animator: Bring Your Designs to Life	Joe Dockery
4-4:50pm	A Protocol for 1:1 Virtual Quick-Checks with Students	Theresa Carter
4-4:50pm	Beyond Press Play: The Art of Making Videos with Presence	Paul Teske, Jamie Ewing
4-4:50pm	DigCit and Media Lit: Now More Than Ever	Dennis Small
4-4:50pm	Make Creative Splashes Riding the Wakelet Wave	Leticia Citizen
4-4:50pm	Top Tools for Live View in Power Point	Jane Miller
4-4:50pm	Unlock the Power of Google Forms in Your Classroom!	Kelly Williams, Jonathon Lee
5-5:50pm	Cardboard Circuits 2021	Conn McQuinn, Caitlin McQuinnwil
5-5:50pm	Librarians Lead As Instruct. Partners With Curation For Digital Learning	S. Ferguson, K. Jewell, M. Ray, H. Marshall

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SECONDARY LEVEL

Saturday, March 20 Events

8-8:50am	Live Streaming Tips and Tricks	Joe Dockery
8-8:50am	On-line Communications and Etiquette	Diane Marsh
8-8:50am	Online Video Content Production - 4 simple steps:)	Brad Smrstick
8-9:30am	Breakout Learning Without the Box (Workshop)	Julie Combs
9-9:50am	OneNote Class Notebook in the Chromebook Classroom	Jeremy Tucker
9-9:50am	Peer Coaching and Remote Online Learning	Jane Miller, Shea Eakes, Dennis Purcell
10-10:50am	Intrinsic Motivation Through Inquiry, Autonomy, and Collaboration	Aaron Blackwelder
10-10:50am	Community Wisdom: Experienced Online Teachers Talk Teaching Online	Jason Neiffer, Mike Agostinelli
10-10:50am	Remote Teaching Like a Professional Streamer using OBS	Marc DeArmond
10-11:30am	Adobe Spark Video Lessons Made Easy (Workshop)	Joe Dockery
10-11:30am	Design Thinking for any Classroom (Workshop)	Patty Hicks
11-11:50am	Block by Block: Coding in Minecraft: Education Edition	Merry Hofmeister
11-11:50am	Choice for all!	M. Keena, C. Snyder, B. Walker, D. Williams
11-11:50am	Google Slides: The Swiss Army Knife of Ed Tech	Daren Fickel
11-11:50am	Microsoft Stream: Push Play on Secure Video Storage & Screen Recording	J. Marshall, L. Bray, A. Hubler
1-1:50pm	Bringing STEAM to Life: Introduction to SAM Labs	Emily Deffenbaugh
1-1:50pm	Classroom Audio Systems: Microphones Overcome Masks	Dave Crace
1-1:50pm	Cultural Leadership: Family and Community Engagement with Office 365	Nicole Caldwell, Cindy Daniels
1-1:50pm	How substantial is the "COVID Slide"? Are equity gaps widening?	Gene Kerns
2-2:50pm	Fostering Equitable and Inclusive CS Learning	Emily Ong
2-2:50pm	How to Integrate 21st Century Skills Using Kami	Jamie Vick, Kristina Shain
2-3:30pm	On Time with Online Pedagogy (Workshop)	Rosalyn Washington
2-3:30pm	Teaching Coding in an Engaging way Using VR as the Output (Workshop)	Jacob Tran
3-3:50pm	Designing QUALITY Teams Assignments!	Kelly Williams

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